# A New Goal

**LEGO education**

**Explore**

Check out the **Goal!** lesson. Build the model and practice coding using the Color Sensor. Then, try this remix challenge!

**Remix**

Create a new and different version of something. You can remix a song, a product, or in this case a LEGO® model and code.

**Extend**

Can you collaborate with another group to combine your games? What features will you include from each group design? How could you each use the Hub in your collaborative game?

## Challenge

Can you remix the "Goal!" model and create a brand-new game? Your objective is to create a fun tabletop game.

- Can you create a way to record goals or points?

- Can you include sensors in your game? How could you add a Distance Sensor, Force Sensor, or utilize the Gyro Sensor?

Have a classmate play your new game and provide feedback on your remix. Consider ways you can iterate on the design to incorporate feedback from your peers.