Ten Block Challenge – Problems and Solutions

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Explore – Check out the <u>Help!</u> lesson to learn about defining a problem by observing a scenario. Then, try this Ten Block Challenge!

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A **Constraint** is a limitation or a restriction for completing a certain task. In this challenge your constraint will be to *only* use ten code blocks to program your model to solve the problem.



Extend - Can you create a new program with <u>fewer</u> code blocks? Alternatively, develop another problem, share with a peer, and see what solution they can create with ten code blocks. **Challenge** – Explore the Kiki the dog model from the *Help!* lesson. Can you define a problem for Kiki and solve it using <u>ten</u> code blocks or fewer? Share with a peer. Explain the problem you solved and describe the choices you made during program development. Reflect on how the constraints of this challenge influenced your design decisions.



